

Attempt all Questions:

Q1.[5] Which of the following devices can an administrator use to segment their LAN?

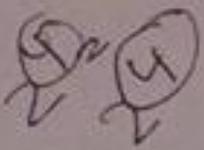
(Choose all that apply)

A. Hubs B. Repeaters C. Switches D. Bridges E. ~~Routers~~ F. Media Converters
G. All of the above

Ans: C, D & E

Q2.[5] Routers perform which of the following functions? (Select three)

A. Packet switching
B. Collision prevention on a LAN segment.
C. Packet filtering
D. Broadcast domain enlargement
E. Broadcast forwarding
F. Internetwork communication



2^4 = 16 subnets
NW address 192.168.20.0/28
host address

Ans: A, D & F

Q3.[5] How many subnetworks and hosts are available per subnet if you apply a /28 mask to the 210.10.2.0 class C network?

Ans: No. of subnets = $2^4 = 16$ subnet

Q4.[5] You are a systems administrator and you are about to assign static IP addresses to various servers on your network. For the network 192.168.20.24/29 the router is assigned to the first usable host address, while the last usable host address goes to your server-X. What would you enter into the IP properties box of the server-X?

IP address: Subnet Mask: Default Gateway:

Ans: IP address: 192.168.20.30

Subnet Mask: 255.255.255.248

Default Gateway: 192.168.20.25

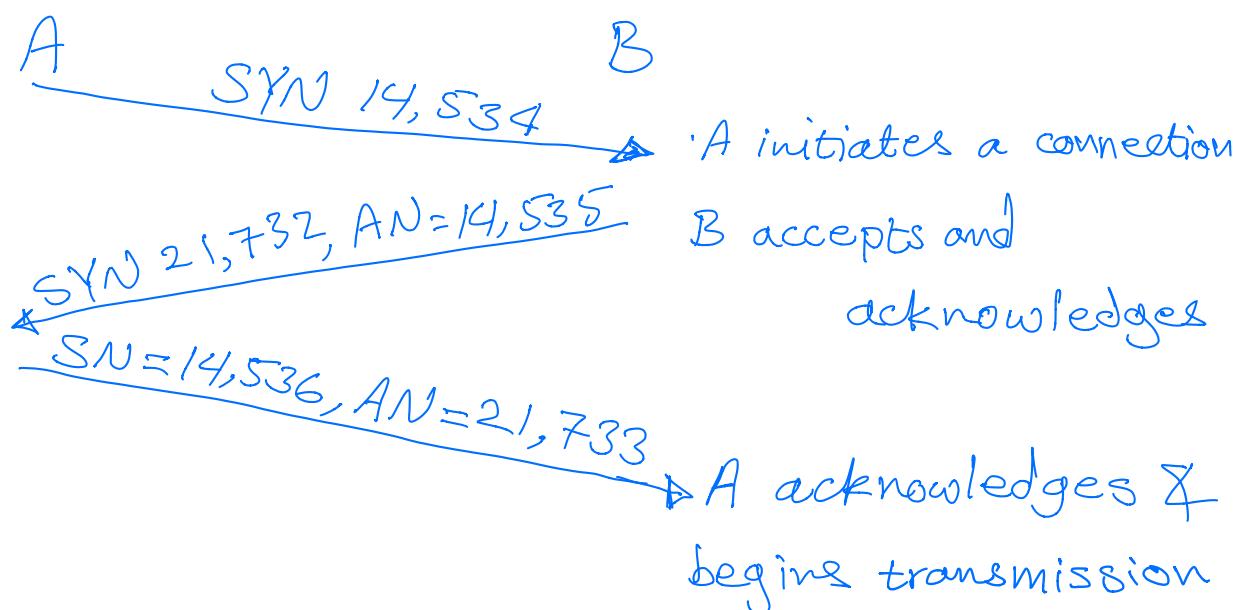
Q5.[5] What is the subnet for the host IP address 172.16.210.0/22?

→ NW address 172.16.210.0/22
host address 0-255

Ans: 172.16.208.0/22

Q6.[5] TCP opens a connection using an initial sequence number (ISN) of 14,534. The other party opens the connection with an ISN of 21,732. Show the three TCP segments during the connection establishment.

Ans:



Q7.[12] An IPv4 datagram has arrived with the following information in the header (in hexadecimal): 0x45 00 00 54 00 03 58 50 20 06 00 00 7C 4E 03 02 B4 OE OF 02

- a) Is the packet fragmented?
- b) What is the size of the data?
- c) How many more routers can the packet travel to?
- d) What is the protocol?
- e) What is the source address?
- f) What is the destination address?

Ans:

a) The flags of three bit = $(010)_2$,
since the Don't fragment flag = 1 the packet
is not fragmented.

b) Total length field = $(0054)_{16}$

$$\begin{aligned} &= (0000\ 0000\ 0101\ 0110)_2 \\ &= 86 \text{ bytes} \end{aligned}$$

Internet header length (IHL) = $(5)_{16} = 5 \text{ octets}$

IP Header size = $5 \times 4 = 20 \text{ bytes}$

The size of TCP datagram = total length - TCP header size
header size = total length - $IHL \times 4$
 $= 86 - 5 \times 4 = 86 - 20 = 66$ bytes

Assume the TCP header have no options or padding
 \Rightarrow TCP header size = 20 bytes

Data size = TCP datagram size - TCP header size
 $= 66 - 20 = 46$ bytes

c Time to live (TTL) = $(20)_{16} = (0010\ 0000)_2$
 $= 32$

It means the packet can travel to up to 32 routers.

d Protocol field = $(06)_{16} = (0000\ 0110)_2 = 6$
which means the protocol is TCP

e The source address = $(7C\ 4F\ 03\ 02)_{16}$
 $= (01111000\ 01001111\ 0000\ 0011\ 0000\ 0010)_2$
 $= 124.79.3.2$

f The destination address = $(B4\ 0E\ 0F\ 02)_{16}$
 $= (10110100\ 00001110\ 00001111\ 0000\ 0010)_2$
 $= 180.14.15.2$

Q8.[8] A system uses the *Go-back-N* ARQ Protocol with a window size of 7. If each packet carries 1000 bits of data, how long does it take to send 1 million bits of data if the distance between the sender and receiver is 5000 Klm and the propagation speed is 2×10^8 m/s. Ignore transmission, waiting, and processing delays, and ignore the overhead due to the header and trailer. We assume no data or control frame is lost or damaged.

$$\text{No. of Packets} = \frac{\text{Total No. of bits}}{\text{No of bits in one packet}}$$

$$= \frac{1 \times 10^6}{1 \times 10^3} = 1000 \text{ packet}$$

$$\text{Time to send 1 packet} = \frac{\text{Distance between sender \& Receiver}}{\text{propagation speed}}$$

$$= \frac{5000 \times 10^3 \text{ m}}{2 \times 10^8 \text{ m/s}} = 0.025 \text{ sec}$$

$$\text{Time to send all packets} = 1000 \times 0.025 = 25 \text{ sec}$$

~~Handwritten note: 1000 packets are sent sequentially, so the time for each packet is 0.025 sec. The total time is 25 sec.~~